

IN THE CLAIMS:

1. (Currently Amended) A method for generating and processing data for the display of a stream of video data on a display screen connected to data processing apparatus, said method comprising the steps of:

processing a motion picture expert group compliant data stream of video data selected to be viewed by a user in a first format via said apparatus, the largest frames of said video data known as I frames;

generating an altered format for said video data;

a user selecting with selection means to select to view the said video data in said altered format; and

following the user selection of the altered format, identifying the required level of data to be held in a buffer memory in the apparatus prior to decoding a first frame of said video data for the alternative format~~[[.]]~~ ; and

setting the required buffer memory size at a level so as to substantially accommodate data for a single I frame.

2. (Previously Presented) A method according to claim 1 wherein the determined buffer memory size is used in identifying a value of the separation of the encoded frames in the video data bitstream and this value is used as a substitute for various header field values of the motion picture expert group data stream which may be unavailable.

3. (Previously Presented) A method according to claim 1 wherein the altered format is a fast cue or fast review video display.

4. (Canceled)

5. (Currently Amended) A method according to claim [[4]] 1 wherein the required buffer memory data level is set at a value to minimize delay in the transition between the generation of video from the normal and altered video formats ~~such that the level is set at, or substantially at, a level of sufficient size to accommodate the data for the I frame.~~

6. (Currently Amended) A method according to claim 1 wherein ~~when arriving~~ at the level of the buffer memory data ~~estimated by reference is made~~ to time stamp data transmitted as part of the video data.

7. (Previously Presented) A method according to claim 6 wherein said time stamp data is carried as part of the systems layer and allows data in the other levels to be time synchronized by referring to and retrieving a common reference time from said time stamp data.

8. (Previously Presented) A method according to claim 6 including the use of said time stamp data to estimate the size of the I frame data and hence the required video buffer memory data level.

9. (Previously Presented) A method according to claim 1 wherein said video data having been transmitted from a location remote to the apparatus is received by the apparatus.

10. (Previously Presented) A method according to claim 9 wherein said apparatus is a broadcast data receiver connected to receive data from a broadcaster.

11. (Currently Amended) A method of generating a video display in a first standard motion picture expert group format and a second user selectable fast forward or fast cue format, said method comprising the steps of:

upon user selection of the fast forward or fast cue format, obtaining a value indicative of the separation of received encoded frames in a video data bitstream;

using said value as a replacement value to indicate a required level of data to be held in a buffer memory device prior to the commencement of the decoding; [[and]]

displaying of the first frame of data for the fast forward or fast cue display[[.]] ; and
wherein said required level of data is substantially the size of the single largest frame in said
video data bitstream.

12 (Currently Amended) A method of generating a video display as set forth in claim 11 including the additional step of referring to time stamp data transmitted as part of said video data when arriving at to estimate said required level of data.